

33

Fl.

Cl.

Sx.

Vln.

Vla.

Vlc.

Perc.

Pno.

This musical score page contains eight staves for Flute, Clarinet, Bassoon, Violin, Cello, Double Bass, Percussion, and Piano. The score is divided into measures by vertical bar lines. Various dynamics such as *ff*, *f*, and *ff* are indicated above the staves. Time signatures like 3:2 and 5:4 are also present. The piano part shows chords in both treble and bass clefs.

37

Fl.

Cl.

Sx.

Vln.

Vla.

Vlc.

Perc.

Pno.

This musical score page contains eight staves for Flute, Clarinet, Bassoon, Violin, Cello, Double Bass, Percussion, and Piano. The score is divided into measures by vertical bar lines. Dynamics include *ff*, *f*, *pp*, *mf*, and *ff*. Time signatures like 3:2 and 5:4 are used. The piano part features chords in both treble and bass clefs.

41

Musical score for orchestra and piano, page 15, measures 1-8. The score includes parts for Flute (Fl.), Clarinet (Cl.), Bassoon (Sx.), Violin (Vln.), Viola (Vla.), Cello (Vlc.), Percussion (Perc.), and Piano (Pno.). The piano part features sustained chords. Various dynamics and performance instructions are included, such as *ff*, *f*, *p*, *pos. ord.*, *ASP*, and time signatures like 5:4 and 3:2.

45

49

Musical score for orchestra and piano, page 49, measures 15-16. The score includes parts for Flute (Fl.), Clarinet (Cl.), Bassoon (Sx.), Violin (Vln.), Viola (Vla.), Cello (Vlc.), Percussion (Perc.), and Piano (Pno.). The instrumentation is as follows:

- Flute (Fl.):** Playing eighth-note patterns with dynamics *mf* and *ff*.
- Clarinet (Cl.):** Playing eighth-note patterns with dynamics *pp* and *f*. Measure 15 ends with a dynamic *f*.
- Bassoon (Sx.):** Playing eighth-note patterns with dynamics *f* and *p*.
- Violin (Vln.):** Playing sixteenth-note patterns with dynamics *fff*, *p*, and *fff*.
- Viola (Vla.):** Playing eighth-note patterns with dynamics *f* and *p*.
- Cello (Vlc.):** Playing eighth-note patterns with dynamics *fff*, *p*, and *fff*.
- Percussion (Perc.):** Playing eighth-note patterns with dynamics *mf* and *p*.
- Piano (Pno.):** Playing eighth-note patterns with dynamics *> pp* and *mp*.

Measure 15 concludes with a dynamic *f*. Measure 16 begins with a dynamic *fff* and continues with *fff*, *p*, and *fff* patterns. The score also includes markings such as *3:2*, *5:4*, *SF grave*, *ST*, and *3:2*.

53

Musical score for orchestra and piano, page 15, measures 1-4. The score includes parts for Flute (Fl.), Clarinet (Cl.), Bassoon (Sx.), Violin (Vln.), Viola (Vla.), Cello (Vlc.), Percussion (Perc.), and Piano (Pno.). The instrumentation is as follows:

- Flute (Fl.):** Playing eighth-note patterns with dynamic markings *sf*, *sf medium*, *sf aigu*, and *mp*.
- Clarinet (Cl.):** Playing eighth-note patterns with dynamic markings *sf*, *sf medium*, *sf aigu*, and *mp*.
- Bassoon (Sx.):** Playing sustained notes and chords with dynamic *f*.
- Violin (Vln.):** Playing sixteenth-note patterns with dynamic *fff p*.
- Viola (Vla.):** Playing sustained notes and chords.
- Cello (Vlc.):** Playing eighth-note patterns with dynamic *fff p*.
- Percussion (Perc.):** Playing sustained notes and chords with dynamic *mf*.
- Piano (Pno.):** Playing sustained notes and chords with dynamics *pp*, *ff*, *pp*, *ff*, *pp*, *ff*, *pp*, and *ff*.

The score features a mix of rhythmic patterns and sustained notes, with dynamic variations between measures. Measure 1 shows eighth-note patterns on Flute and Clarinet. Measure 2 shows eighth-note patterns on Flute and Clarinet. Measure 3 shows eighth-note patterns on Flute and Clarinet, with Bassoon joining in. Measure 4 shows eighth-note patterns on Flute and Clarinet, with Bassoon and Percussion joining in. The piano part provides harmonic support throughout the section.

57

Fl. *p* ff

Cl. <ff

Sx.

Vln. 3:2 3:2 3:2

Vla. SP tremolo irrégulier

Vlc. 3:2 3:2 3:2

Perc.

Pno. f pp f

ppp ff ppp ff pp

61

Fl. 5:4 ff

Cl. 3:2 mp ff

Sx.

Vln. 3:2 f fff

Vla. f 3:2 fff

Vlc. GROSSE CAISSE fff

Perc. pp

Pno. 3:2 ff 5:4 3:2

65

Fl. *f* 5.4

Cl. *mf* *ff* *f*

Sx.

Vln. *ff* *p* *glissando aussi continu que possible, à la limite sans aucun arrêt*

Vla. *ff* *p* *glissando aussi continu que possible, à la limite sans aucun arrêt*

Vlc. *ff* *p* *glissando aussi continu que possible, à la limite sans aucun arrêt*

Perc. *mp* *mp*

Pno. *ff* 7.4 7.4 7.4 3.2 3.2

69

Fl. *ff*

Cl. *f* 5.4

Sx. *p*

Vln. *mf* *p*

Vla. *mf* *p*

Vlc. *p* *mf*

Perc. *mp* 7.4 7.4 5.4

Pno. *ff* 5.4 3.2 3.2 3.2 3.2

73

Fl. *5:4*

Cl. *mp ff*

Sx. *p f*

Vln. *mf*

Vla.

Vlc. *p mf*

Perc. *mp*

Pno. *fff*

77

Fl. *ff*

Cl. *mf ff*

Sx. *pp mp*

Vln. *mf*

Vla.

Vlc. *p*

Perc. *p*

Pno. *fff*